Habitat Game

Can you join the gardens up as a wildlife corridor to get your hedgehog from the green wildlife area at one end of the street to the green area at the other end?

Throw the dice to determine what type of boundary there is into the next garden, and what type of habitat that square of garden is.

You will need:

- *Habitat gameboard (printed out)*
- *Dice*
- *Garden type counters (printed out and coloured in)*
- *Pencil to note down bonus points collected*

Roll the dice:

1st roll = Boundary type into that garden:

1- 3 = High solid fence or wall.

No way through here so hedgehogs have to go past the house and along the busy road to get to the safety of the next garden. **Miss your next go.**

4 = Fence with hedgehog highway doors.

Hedgehogs can pass through easily. 1 Bonus point!

5 & 6 = Hedge between gardens.

Hedgehogs can pass through easily, get shelter and have a snack whilst in the hedge. 2 Bonus points!

2nd roll = Type of habitat in that garden:

1 = Very neat garden: No long grass, no log piles or overgrown areas.

1 Bonus point as there are still some creepy crawlies to eat.

2 = Paved or fully covered in artificial lawn. Nothing for hedgehogs here!

3 = Decked over. Nothing for hedgehogs here!

4 & 5 = Mixed garden: Lawn, hedges, flower beds, pond, wild area.

2 Bonus points as there is lots to eat, a pond to drink from and wild areas for shelter!

6 = Totally overgrown. 1 Bonus point as there is some shelter.

1 player game – challenge yourself to get to the wildlife area in the least number of moves, or get there with the most number of bonus points. Can you beat your previous score? Use the garden counters to keep track of how many goes you've had.

2 player game – players sit opposite each other so they each have a side of the street to move along in turn. The winner is the player who can get their hedgehog to the safety of the other green wildlife area at the end of the street quickest (in the least number of moves), or the winner could be the player with the most number of bonus points. You decide!